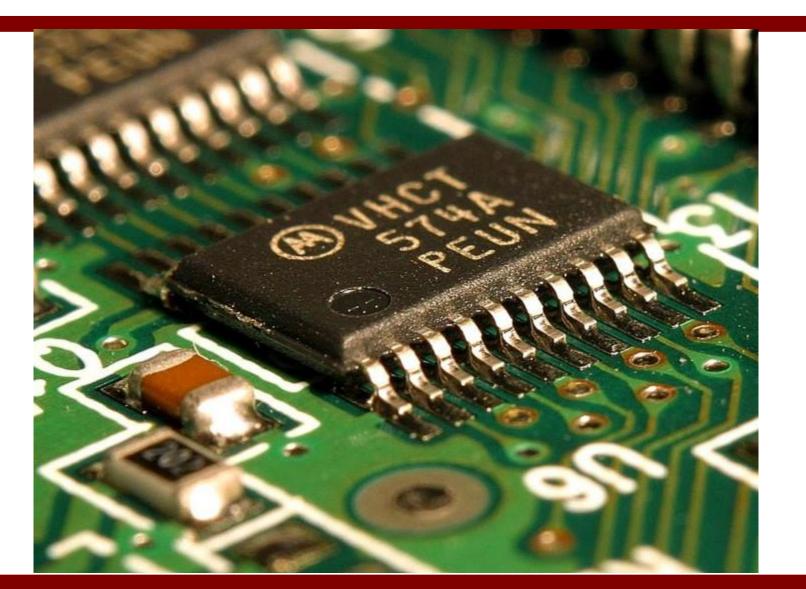


Housekeeping



Welcome to M.I. High Training

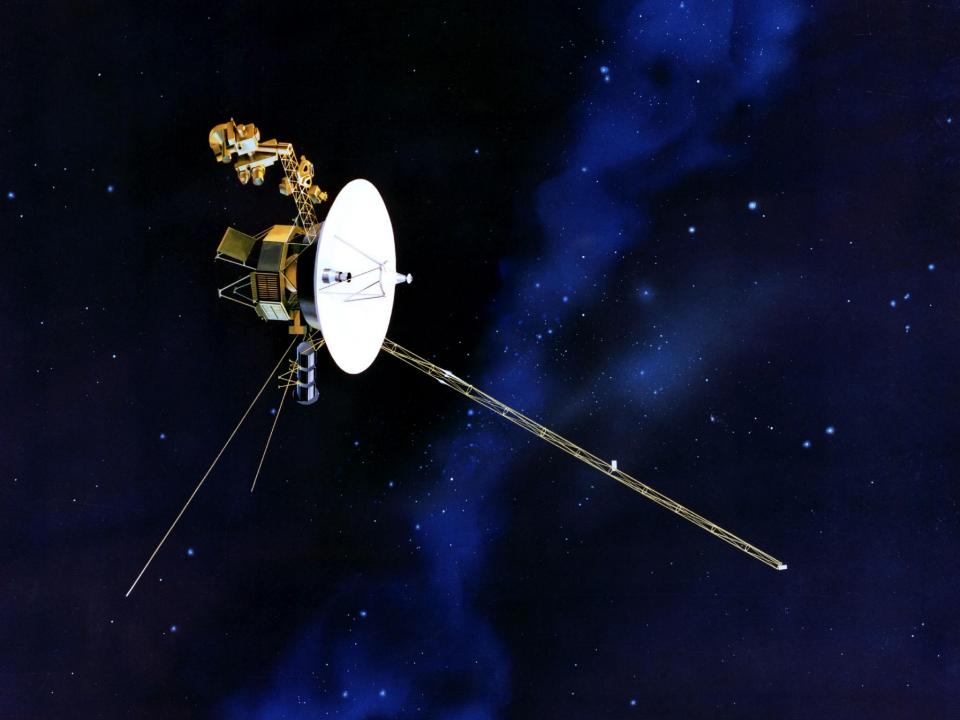


Mind Control



The underlying tech, proven at a 122 times the distance to the Sun!





Makers

- Hackers experimenting with creating their own technology in basements and garages
- We will teach you entry-level hacking, tools, skills, practices



Build anything

Bathroom fan that switches itself on when it gets steamy or smelly - Google Chrome	🖉 🧰 🖾 📾 🖇 🤶 🕪) 15:19 💄 Test User 🔥
Bathroom fan that switche × Bathroom fan that switche × backaday.com/2012/11/19/bathroom-fan-that-switches-itself-on-when-it-gets-steamy-or-smelly/	@、☆ ▼ ≡
HACK A DAY	
HOME SUBMIT A TIP FORUMS SHOP	Search this website Search
Bathroom fan that switches itself on when it gets steamy or smelly November 19, 2012 By Mike Szczys • 27 Comments	► ★ dyson airblade Costs £40.00 per year to run. 97% less than paper towels. Start saving now
	NEVER MISS A HACK

Arduino Community

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Getting Started with Arduino

Introduction: What Arduino is and why you'd want to use it.

Installation: Step-by-step instructions for setting up the Arduino software and connecting it to an Arduino Uno, Mega2560, Duemilanove, Mega, or Diecimila.

- + Windows
- + Mac OS X
- + Linux (on the playground wiki)

Environment: Description of the Arduino development environment and how to change the default language.

Libraries: Using and installing Arduino libraries.

Troubleshooting: Advice on what to do if things don't work.

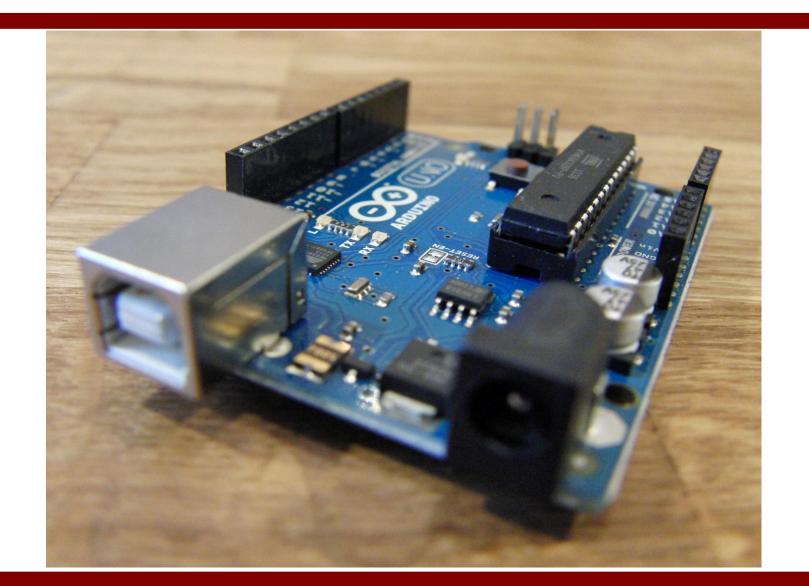
Instructions for other boards:

search

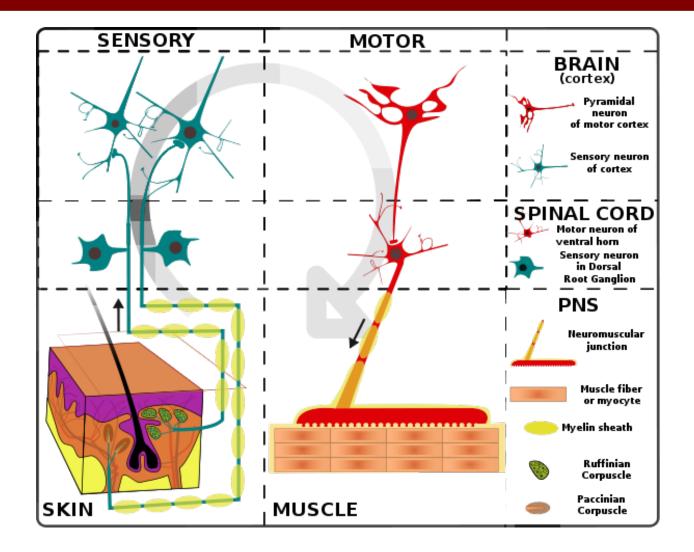
2

- + Arduino BT
- + Arduino Due
- + Arduino Fio
- + Arduino Leonardo and Micro
- + Arduino Esplora
- + LilyPad Arduino USB
- + LilyPad Arduino
- + Arduino Mini
- + Arduino Nano
- + Arduino Pro
- + Arduino Pro Mini

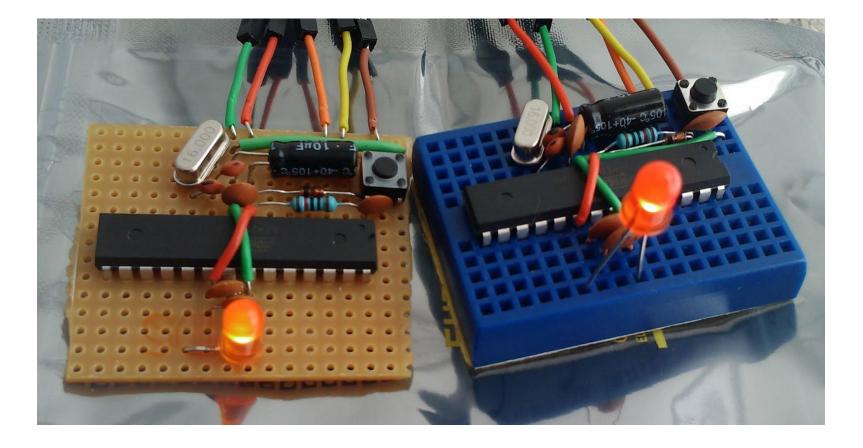
Arduino Ecosystem



Inputs and Outputs



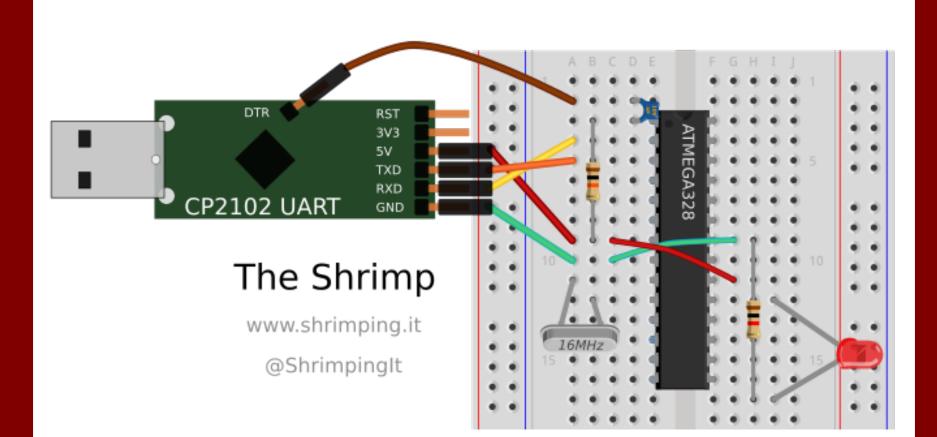
Reverse engineered... the @Shrimpinglt Circuit



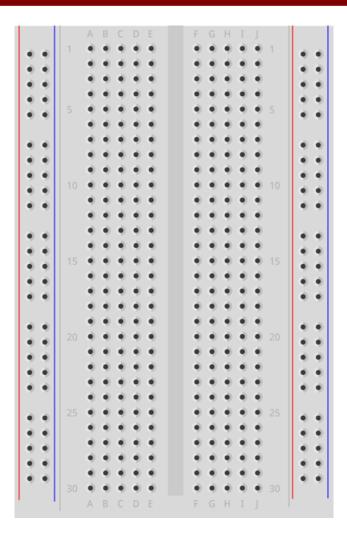
328 Pinmapping

Arduino function	-	~ ~		Arduino function
reset	(PCINT14/RESET) PC6	1 28	PC5 (ADC5/SCL/PCINT13) analog input 5
digital pin 0 (RX)	(PCINT16/RXD) PD0	2 27	PC4 (ADC4/SDA/PCINT12	analog input 4
digital pin 1 (TX)	(PCINT17/TXD) PD1	3 26	PC3 (ADC3/PCINT11)	analog input 3
digital pin 2	(PCINT18/INT0) PD2	4 25	PC2 (ADC2/PCINT10)	analog input 2
digital pin 3 (PWM)	(PCINT19/OC2B/INT1) PD3	5 24	PC1 (ADC1/PCINT9)	analog input 1
digital pin 4	(PCINT20/XCK/T0) PD4	5 23	PC0 (ADC0/PCINT8)	analog input 0
VCC	VCC	7 22	GND	GND
GND	GND 🗖	8 21] AREF	analog reference
crystal	(PCINT6/XTAL1/TOSC1) PB6	9 20	AVCC	VCC
crystal	(PCINT7/XTAL2/TOSC2) PB7	10 19	PB5 (SCK/PCINT5)	digital pin 13
digital pin 5 (PWM)	(PCINT21/OC0B/T1) PD5	11 18	PB4 (MISO/PCINT4)	digital pin 12
digital pin 6 (PWM)	(PCINT22/OC0A/AIN0) PD6	12 17	PB3 (MOSI/OC2A/PCINT3) digital pin 11(PWM)
digital pin 7	(PCINT23/AIN1) PD7	13 16	PB2 (SS/OC1B/PCINT2)	digital pin 10 (PWM)
digital pin 8	(PCINT0/CLKO/ICP1) PB0	14 15	PB1 (OC1A/PCINT1)	digital pin 9 (PWM)
	L			

@ShrimpingIt Blink



Breadboard



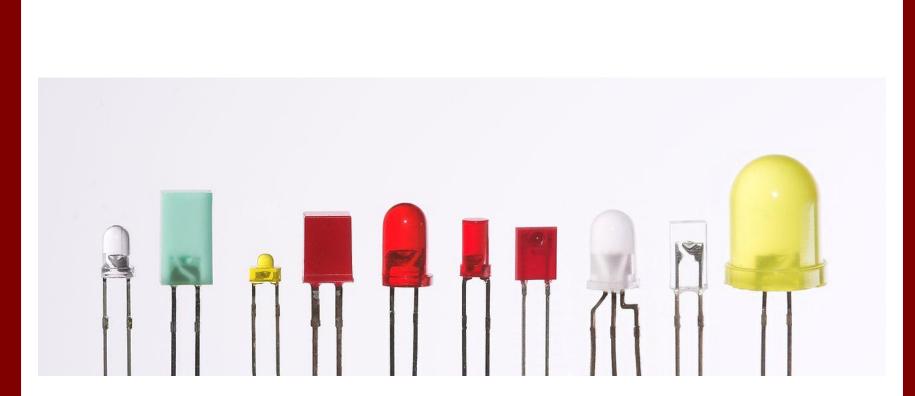
Values

- *Examples* : 9, 10, 'c', "Alan", True, False
- *Types*: Whole Number, Text, Bits
- Operations: 9+10, 'c' in "Alan", test=!test

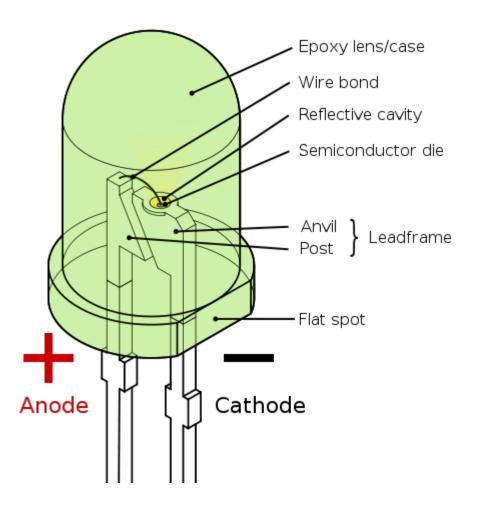
Steps

- Store a value
 int led = 13;
- Turn on an LED digitalWrite(led, HIGH);
- Wait for 1000 milliseconds delay(1000);

LEDs - Light Emitting Diodes



Simple LED



MIHIGH > BlinkSimple

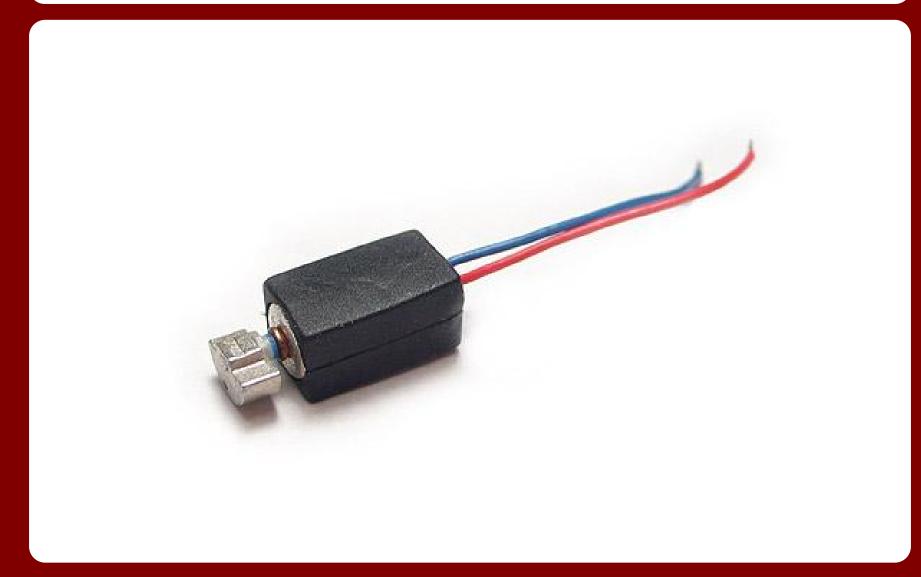
Get your LED to blink either Red, Green or Blue

Attach your circuit and upload the program

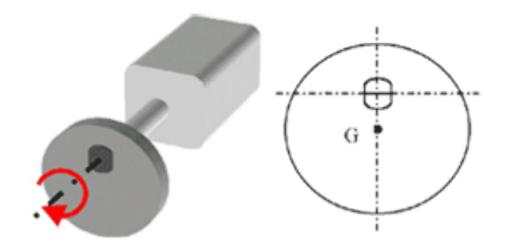
Pinmapping shows which row is Digital Pin 13, plug the Red, Green or Blue wire there

Plug the yellow wire into ground

Vibration Motor



Structure of motor



Example of eccentric mass adopted on moto vibrator

$$\overline{F}_{e,y} = m \overline{e} \omega_{a}^{2}$$

$$F_{e} = \begin{cases} F_{e,x} = m \omega_{a}^{2} e \cos(\omega_{a}) \\ F_{e,y} = m \omega_{a}^{2} e \sin(\omega_{a}) \end{cases}$$

Names

Named, stored values are called *Variables*

MIHIGH > BlinkNamed

Upload to board

Connect a different output between Digital Pin 13 and Ground

RGB LED



RGB Color control

Figure out the wiring using the Pinmapping and reading the code

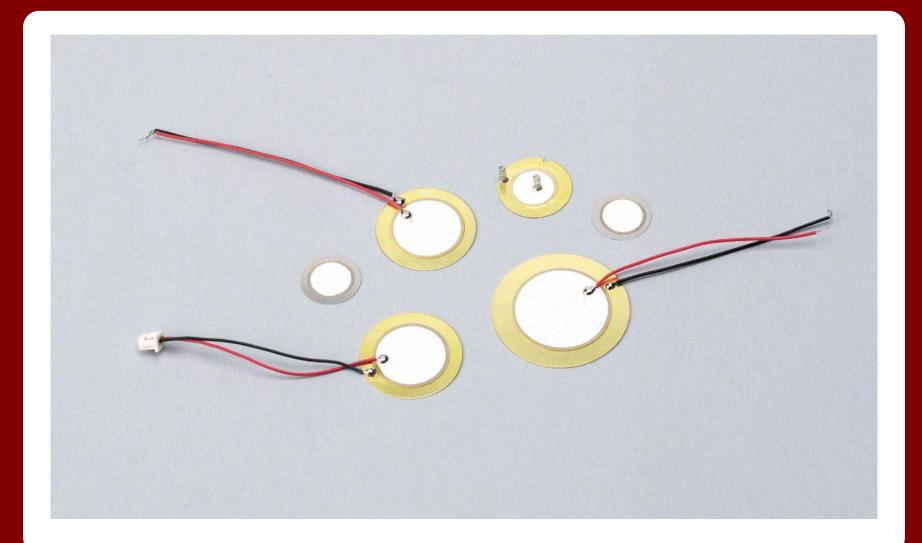
MIHIGH > BlinkRGBSequenceDigital

MIHIGH > BlinkRGBRandomCombinations

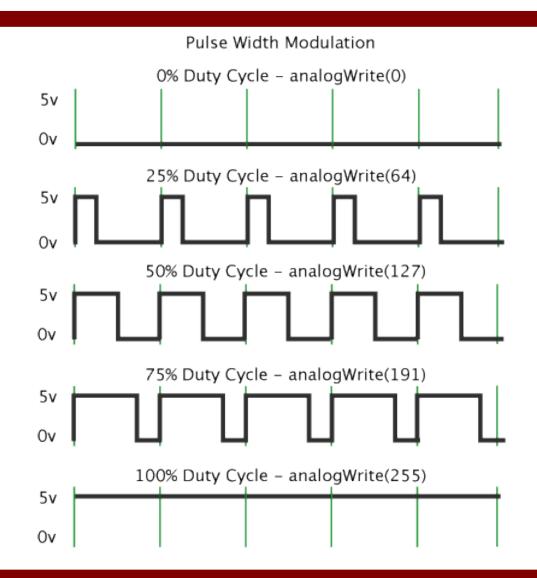
Piezo Transducer



Piezo Elements



Pulse Width Modulation



Block the Corps Attack

Incoming communication...

Collections

• Collections of values are Arrays

• Collections of steps are Functions

Tune





See how much simpler it is to work with Arrays

Ringtone

Find an RTTTL file online, or use one of the ones in the sketch to personalise your devices

Increase the Encryption

Incoming communication...

Programming is for people

• Values

- *Examples*: 9, 10, 'c', "Alan", True, False
- Types: Whole Number, Text, Bits
- *Operations*: 9+10, 'c' in "Alan", test=!test
- Steps
 - *Examples*: Store value, turn on LED

Names

Named, stored values are Variables

Collections

- Collections of values are Arrays
- Collections of steps are *Functions*

BlinkRGBSequenceAnalog

Find your own colors online, using Colorjack colour wheel

Build your own personalised sequence



Incoming communication...

Reference Material

Light Emitting Diode (LED for short)

Resistors limit the movement of charge

Capacitors

store a little

bit of charge

LEDs are diodes, so they only allow current to pass in one direction. The longer leg should be positive, the shorter one negative. Round LEDs are also flat near the negative leg. They generate lots of different frequencies or colors of light. Only some of them are visible. Many components contain three LEDs; Red, Green and Blue (RGB for short) blending them to create the impression of any colour since the human eye can only sense these three colors.

Resistors connect different parts of circuits like a wire. They allow charge to move as part of a circuit's behaviour. However, they have different *resistances* to the movement of charge, measured in Ohms (using the symbol Ω). Circuit designer can therefore control how fast charge moves. If you imagine charge is like water, a resistor is like a narrow pipe. Pressure (voltage) can still build up, but not much water can get through.

104

Capacitors have the ability to store a small amount of charge. Storage is measured in Farads (using the symbol F). In many circuits they help to smooth out unwanted variations in energised charge by releasing it when there's a dip, and absorbing it when there's a peak.

Microcontroller combines a computer with inputs and outputs The Arduino Uno and @Shrimpinglt boards both use the ATMEGA328 family of microcontrollers. They can be programmed again and again by sending new digital behaviours over the serial pins (yellow and orange) using the USB device below.. Programs can easily sense or act on the physical world by controlling or measuring the voltage.of different pins.

USB Serial Receiver and Transmitter Our example circuit uses a CP2102 USB to UART adaptor, which a laptop or desktop can use send and receive information to the Microcontroller. When programming, the digital behaviour, or program, is sent using this device. For some applications, you may also use this to communicate with to a desktop or laptop whilst the project circuit is running.

Shrimp to Arduino Pinmapping

Arduino function				Arduino function
reset	(PCINT14/RESET) PC6	$1 \cup {}_{28}$	PC5 (ADC5/SCL/PCINT13	3) analog input 5
digital pin 0 (RX)	(PCINT16/RXD) PD0	2 27	PC4 (ADC4/SDA/PCINT12	2) analog input 4
digital pin 1 (TX)	(PCINT17/TXD) PD1	3 26	PC3 (ADC3/PCINT11)	analog input 3
digital pin 2	(PCINT18/INT0) PD2	4 25	PC2 (ADC2/PCINT10)	analog input 2
digital pin 3 (PWM)	(PCINT19/OC2B/INT1) PD3	5 24	PC1 (ADC1/PCINT9)	analog input 1
digital pin 4	(PCINT20/XCK/T0) PD4	6 23	PC0 (ADC0/PCINT8)	analog input 0
VCC	VCC	7 22	□ GND	GND
GND	GND	8 21] AREF	analog reference
crystal	(PCINT6/XTAL1/TOSC1) PB6	9 20	□ AVCC	VCC
crystal	(PCINT7/XTAL2/TOSC2) PB7	10 19	PB5 (SCK/PCINT5)	digital pin 13
digital pin 5 (PWM)	(PCINT21/OC0B/T1) PD5	11 18	PB4 (MISO/PCINT4)	digital pin 12
digital pin 6 (PWM)	(PCINT22/OC0A/AIN0) PD6	12 17	PB3 (MOSI/OC2A/PCINTS	3) digital pin 11(PWM)
digital pin 7	(PCINT23/AIN1) PD7	13 16	PB2 (SS/OC1B/PCINT2)	digital pin 10 (PWM)
digital pin 8	(PCINT0/CLKO/ICP1) PB0	14 15	PB1 (OC1A/PCINT1)	digital pin 9 (PWM)

Monitoring Developments

- Instructables' Arduino Channel
 - real world projects, with user-submitted instructions
 - O http://www.instructables.com/tag/type-id/category-technology/channel-arduino/
- <u>Hackaday Arduino Hacks</u>
 - inspiring stuff, not always easy to copy without help
 - O <u>http://hackaday.com/category/arduino-hacks/</u>

Make Arduino Projects

- Makezine is a great source of hacks of all kinds, including electronics
- O <u>http://makeprojects.com/c/Arduino</u>